MAIK.NO	
SURNAME	
FIRST NAME	

(2 instructions per cycle) processor using Tomasulo's algorithm to perform the dynamic scheduling of instructions on the pipeline shown in the following figure. This pipeline is executing the following program, which performs a search within a vector (initially, R1=0).

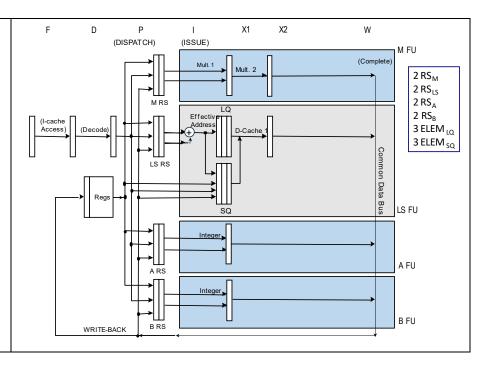
```
etic: LW R2, 0(R1) ; read Xi

MULI R2, R2, 3 ; multiplies Xi by 3

SW R2, 0(R1) ; write Xi

ADDI R1, R1, 4 ; update R1

BNE R2, R0, etic ; continue to loop if false
```



Working hypothesis:

- the loop executes speculatively in terms of direction (always taken) and regarding the branch condition; high-performance fetch breaks after fetching a branch
- the issue stage (I) calculates the address of the actual read/write and push it into load/store queues; only 1 instruction is issued per cycle
- reads require 2 clock cycles; writes take 1 cycle (this means that stage M is lasting just 1 cycle)
- when accessing memory (M), writes have precedence over reads and must be executed in-order
- there is a single CDB
- dispatch stage (P) and complete stage (W) require 1 clock cycle
- ASSUME that the reservation stations could be freed right before the start of issue phase (therefore extending the duration of P stage)
- only 1 instruction is committed (C stage) per cycle
- there are separated integer units: one for the calculation of the actual address, one for arithmetic and logical operations, one of the integer multiplication and one for the evaluation of the branch condition, as illustrated in this table:

Type of Functional Unit	No. of Functional Units	Cycles for stage I+X	No. of reservation stations
LS: Integer (effective addr.)	1	1	2
A: Integer (op. A-L)	1	1	2
B: Integer (branch calc.)	1	1	2
M: Integer Multiplication	1	2	2

- the functional units TAKE advantage of pipelining techniques internally
- the load queue has 3 slots; the store queue has 3 slots (writes wait for the operand in the store queue, i.e., in the execution stage)

Complete the following chart until the end of the FOURTH iteration of the above code fragment in the case of dynamic scheduling with speculation. Also add the instruction that occupies a certain reservation station (one of the 8) as indicated below:

Instr. No	Instruction name	ALU RS1	ALU RS2	LS RS1	LS RS2	BU RS1	BU RS2	MU MU RS1 RS2	P: disPatch (clock)	I+X:Issue+Exec (start-stop)	M: MEM.ACCESS (start-stop)	W: CDB-write (clock)	C: Commit (clock)	Comments
101	LW R2,0(R1)			I01 1-1					1	2-2	3-4	5	6	
	•••													

- 2) (POINTS 3/30) On a Linux system, write the SINGLE command line to perform at the BASH shell prompt the following operation (please note that no intermediate files should be used):
 - Print on the standard output the name and size of the files (including "." and "..") of the directory "/home/mario".

EXERCIZE 1

Instr. Inst No nam	ruction ne	ALU RS1 (start-	ALU RS2 (start-	LS RS1 (start-	LS RS2 (start-	BU RS1 (start-	BU RS2 (start-	MU RS (start-	MU RS2 (start-	P: Dispatch (clock)	I+X: Issue (start-stop)	MEM. ACC. (start-stop)	W: CDB- write (clock)		it Comments
		stop)	stop)	stop)	stop)	stop)	stop)	stop)l	stop)						
101 LW	R2,0(R1)			I01 1-1						1	2-2	3-4	5_\	6	
102 MULI	R2,R2,3							I02 1-5		1	6-7	ر	8	9	I waits R2 from 1/LW
103 SW	R2,0(R1)				103 2-2					2	3-3	10	🗸	11	M waits R2 from 1/MULI; M waits mem
I04 ADDI	R1,R1,4	104 2-4			1					2	4-4	\	6	12	I waits issue logic; CDB collision
I05 BNE	R2,R0,etic					105 3-8				3	9	-		13	I waits R2 from 1/MULI
106 LW	R2,0(R1)			106 4-6		١				4	7	8,9/	10 ,	14	I waits R1 from 1/ADDI
107 MULI	R2,R2,3	1							107 4-10	4	11-12	7- /	13	15	I waits R2 from 2/LW
108 SW	R2,0(R1)				I08 5-7				1	5	8	15		16	I waits R1, M waits R2; I waits issue logic; M waits mem
I09 ADDI	R1,R1,4	IO9 5-9			ı			+		5	10	- /	11	17	I waits R1 from 1/ADDI; I waits issue logic; CDB collision
I10 BNE	R2,R0,etic	1		1			I10 6-13			6	14	-\\/		18	I waits R2 from 2/MULI;
I11 LW	R2,0(R1)			I11 7-11			ı			7	12	13-14	15	19	I waits R1 from 2/ADDI;
I12 MULI	R2,R2,3			1	1			I12 7-15		7 /(/	16-17	7	18	20	I waits R2 from 3/LW
113 SW	R2,0(R1)				I13 8-12					8	13 🖊	20		21	I waits R; M waits R2; I waits issue logic; M waits mem
I14 ADDI	R1,R1,4		I14 8-14			1				8	15	1/	16	22	I waits R1 from 2/ADDI; I waits issue logic
I15 BNE	R2,R0,etic	+	1	1		I15 9-17			1	9	19	_//		23	I waits R2 from 3/MULI I waits issue logic;
116 LW	R2,0(R1)	•		I16 12-16		1				12 /	17	18-19	20	24	P waits LS-RS; I waits R1; I waits issue logic;
I17 MULI	R2,R2,3				1				I17 12-20	12 (21-22/	7	23	25	I waits R2 from 4/LW
118 SW	R2,0(R1)				118 13-17				1	13	18 /	24		26	I waits R1 from 3/ADDI; M waits R2; I waits issue logic;
I19 ADDI	R1,R1,4	I19 13-19			1		1			13	20	/_	21	27	I waits R1 from 3/ADDI; I waits issue logic;
I20 BNE	R2,R0,etic	1			1		120 14-23	T		14	24			28	I waits R2 from 4/MULI

EXERCIZE 2

The requested command line is:

ls -al /home/mario | awk '{print \$9 " " \$5} '